



GAME PROGRAMMER / DESIGNER

NELSON SANTOS

ABOUT ME

I am an independent computer programmer with over 25 years of professional experience, most notably in the manufacturing industry. I am the owner and operator of [Prismatic Realms, Inc.](#) I have a heart and mind for games and game development, which is my primary focus professionally. I am highly technical, a strong logical problem solver, a perfectionist to a fault and very adept at learning and using new languages, software and tools. I am also an avid game player and thoroughly enjoy visually rich media experiences.

MY SKILLSET



MY DEMO REEL

🎬 [Demo Reel Video](#)

MY CONTACT INFO

📍 Halifax, NS, Canada
📱 +1.416.725.0918
✉️ nelson@prismaticrealms.com

MY WORK EXPERIENCE

► Prismatic Realms, Inc.

CEO, Lead Game Developer

1998 - Now

One published title ([Memroid](#)), multiple internal game projects (see [demo reel](#)).

CEO, Ross ERP Consultant

1998 - Now

Clients: *AdvancePierre Foods, Bacardi Canada, Bacardi Bahamas, Fyffes, Infasco, IP Jaycare, Novopharm/TEVA, Pacific Bioscience, Pharmscience, Premier Tech Home & Garden, SEH America, Sonoco, Tafisa Canada, Tyson Foods*

► Ceiba Solutions / Commercial Metals Company

Ross ERP Consultant / Level 3 Ross Support Analyst

2008 - 2010

► CDC Software / Spartan Chemical Company

Ross ERP Consultant

2007 - 2008

► James Hardie Building Products

Programmer / Analyst

2004 - 2006

► Canadian Marconi / CADEC Systems

Programmer / Analyst

1997

► Pharmascience

Programmer / Analyst

1995 - 1997

MY EDUCATION

► CG Spectrum

Game Design

2020 - 2021

► Herzing Technical Institute

Programmer / Analyst

1993 - 1994

► Vanier CEGEP

Computer Science

1991 - 1993

My Myers-Briggs Personality Type
[INTP - The Architect](#)

